
Subject: Re: Clearing widget events

Posted by [Craig Markwardt](#) on Wed, 18 Jun 2003 20:45:43 GMT

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MKatz843@onebox.com (M. Katz) writes:

>
> I've found that this can be a thorny issue when you give the user a
> "stop" button for something. If some other button is clicked several
> times and is taking a while to process things, then the stop button's
> event isn't able to magically jump ahead of the other queued events.
> So stop buttons can't solve itchy-button-finger syndrome.

Hmmm, I've found that when doing something like a "stop" button, I basically bypass XMANAGER, and simply poll events for that button using WIDGET_EVENT() at a convenient point in the computation loop. I am able to receive events for the "stop" button even if other buttons have been clicked first. Those other clicks will be ignored until the computation is finished and XMANAGER is able to deliver them again.

But your points about hourglass cursors and disabling buttons is certainly appropriate.

Craig

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Craig B. Markwardt, Ph.D. EMAIL: craigmnet@cow.physics.wisc.edu
Astrophysics, IDL, Finance, Derivatives | Remove "net" for better response
