M. Katz writes:

> With IDLgrPolygon objects, is it possible to have different colors for
> the fill and the border line? I'd like to avoid using two different
> objects. I'm drawing black borders around solid-colored regions.

I think you are going to have to use IDLgrPolygon with
IDLgrPolyline to get what you want, probably with some
sort of offset to get the lines on top of the polygons.
(Perhaps the offset won't be necessary if you can
wait for IDL 6.0 to come out. :-)

Cheers,

David
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