
Subject: Re: IDL Virtual Machine information
Posted by [Haje Korth](#) on Thu, 26 Jun 2003 16:58:22 GMT
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Liam,
I think they want to avoid people writing their own idlde. If you have execute, then you could theoretically read in from a command line, reform an IDL command and use the execute function to get your results. All that for free. :-) No wonder, it is not available. But that's ok to me. I just have a few gui apps that I would like to use on my laptop when I cannot be connected to the license manager...

Haje

"Liam Gumley" <Liam.Gumley@ssec.wisc.edu> wrote in message
news:bdf3fe\$q2j\$1@news.doit.wisc.edu...
> "Craig Markwardt" <craigmnnet@cow.physics.wisc.edu> wrote in message
> news:onptl0g9wi.fsf@cow.physics.wisc.edu...
>>
>> "Liam Gumley" <Liam.Gumley@ssec.wisc.edu> writes:
>>> A particularly interesting feature of IDL 6.0 is the IDL Virtual
> Machine,
>>> which will allow developers to distribute compiled cross-platform
>>> applications that do not require IDL to run.
>>
>> Liam--
>>
>> You're right this is an interesting development. This may help get
>> more IDL applications distributed, which I'm sure is the goal of RSI.
>> But the virtual machine is significantly less interesting to me on
>> account of the fact that EXECUTE() is disabled:
>>
>> http://www.rsinc.com/idl/idlvm_faq.asp#runtime
>>
>> There are a couple of key places in my code where EXECUTE() is
>> integral to the operation of the algorithm, and those would not
>> transfer over to the IDL VM.
>
> I wonder why EXECUTE is not allowed?
>
> Cheers,
> Liam.
> Practical IDL Programming
> <http://www.gumley.com/>
>
>
