
Subject: Re: Map transparent image

Posted by [David Fanning](#) on Tue, 01 Jul 2003 15:26:32 GMT

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Haje Korth writes:

> I have found that article an hour ago searching the net in desperation. The
> pixelation stuff looks extremely ugly. However, I like the object graphicsw
> stuff and now I have an excuse to learn object graphics! I knew sooner or
> later I would get the opportunity. it is actually not that hard. after a few
> tries i even got it to work with ION. Thanks for the hint though. I should
> have never posted without consulting your site first... :-)

Well, you were talking about "map_image", which
definitely implies direct graphics. If you
are hoping to use object graphics with map projections
I'm afraid you have *way* more work cut out for yourself
than just learning about object graphics. :-)

Cheers,

David

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