
Subject: Re: polyshade

Posted by [David Fanning](#) on Thu, 17 Jul 2003 13:06:22 GMT

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Marc Schellens writes:

- > is there a way to get out a mesh from the polyshade function?
- > Or another function/procedure which does this?

I don't know what you are starting with here, but I've written an article about computing a shaded polygon from a series of ROIs (MRI image slices, in this case). The mesh was constructed with the ComputeMesh method of an IDLgrROIGroup object. Might give you some ideas anyway:

http://www.dfanning.com/graphics_tips/mesh.html

Cheers,

David

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