## Subject: Re: Floating bases in IDL 5.6 vs. IDL 5.4 Posted by portshome on Fri, 08 Aug 2003 19:11:10 GMT

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"Rick Towler" <rtowler@u.washington.edu> wrote in message
news:<br/>bgtt83$2bvu$1@nntp6.u.washington.edu>...
> "PJL" wrote in message...
>> A little background, I am using Windows 2000 19" dual monitors and IDL
>> 5.6.
>>
>> If I declare a top level WIDGET_BASE, using the following syntax
>> tlb = WIDGET_BASE(/ROW, /FLOATING, GROUP_LEADER=event.top)
>>
>> then in IDL 5.4 this "child" base of event.top, tlb, would appear
>> centered over event.top no matter where on my dual monitors event.top
>> happened to be (first monitor or second monitor). However, in IDL 5.6,
>> if event.top happens to be in the second monitor, the tlb stops right
>> at the edge of the first monitor! It seems to want to be centered over
>> the parent base, but can't make it past the edge of the first monitor.
>>
>> What's going on here? Why does something that used to work, all of a
>> sudden doesn't? Does anyone have any explanation as to why this would
>> be and what I can do about it?
>
> Do you have 5.4 *and* 5.6 installed on your machine that you test side by
  side or are you remembering how 5.4 used to behave? Not that I am
> questioning your memory :)
>
> I have noticed that after installing SP-4 certain applications (not IDL, I
> haven't tested it) suffer from this same behavior where child windows that
> used to be centered on their parent on the 2nd monitor now are "realized" on
> the edge 1st monitor.
>
 Maybe this isn't an issue with 5.6?
> -Rick
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Actually these are 2 different computers (similar hardware, same version of Windows, same monitor configuration) one running IDL v5.4 and one running IDL v5.6. So I have switched back and forth between the two and that's how I noticed the problem in the first place. So it seems a little crazy to me that I should have to compensate (with XOFFSET and YOFFSET) for what an older version of IDL used to handle with no problem.