Subject: Re: Real time application
Posted by R.Bauer on Thu, 07 Aug 2003 16:13:05 GMT
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serkan wrote:
> I had written c++ class called "point". after that i created objects
> mypoint1 and mypoint2 of this class. I am wondering how can i make my
> program a real time program so that these points will be updated
> according to my specifications.
> also what is meant by multithreading?
>
> Thanks

I believe you have choosen the wrong group.

We are talking mostly about the interactive data language.
More information what's idl is you could found at www.rsinc.com

best regards

Reimar

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Reimar Bauer

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       a IDL library at ForschungsZentrum Juelich
   http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_lib_intro. html
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