Subject: Re: problem with spawn
Posted by mads on Mon, 18 Aug 2003 04:56:16 GMT
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"TIAN Yunfeng" <tianyf_cn@yahoo.com.cn> wrote in message
news:42e9d2cb.0308171907.74fddfcb@posting.google.com...
> It seems that the host operating system can not find the `xgui` commmand.
Check
> the $PATH variable of your OS. If you use Linux, you can do like this:
>   echo $PATH
> If 'xgui' path is not included in $PATH, you should add it yourself by
editing
> the login script of your shell(such as .cshrc for CSH in your home
directory).
>

worked like a charm.........thanks a lot Robert and Tian ....
bye
M

>
> Tian.
>
>
> Robert Moss <rmmoss@cox.net> wrote in message
news:<TkN%a.7609$uh6.2806@lakeread05>...
>> mads wrote:
>>> hi,
>>> I am trying to train a network using SNNS(I am new to SNNS).Now I
have
>>> heard of some batch processing thats possible in SNNS and I have
posted abt
>>> that in the AI group. I would like it if anyone in this group has info
on
>>> that.
>>> My actual problem is : when i type spawn, 'xgui' i get the following
error :
>>> bash:xgui command not found. what is the problem? i have already set
up snns
>>> using swsetup snns.
>>> bye
>>> m
>>>
>>>
>>
>> Sounds like xgui is not in your !path. Alternatively you could create
>> an alias for xgiu that contains the full file specification for its
>> location.

>>
>> Robert