
Subject: Re: problem with spawn
Posted by [tianyf_cn](#) on Mon, 18 Aug 2003 03:07:05 GMT
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It seems that the host operating system can not find the `xgui` command. Check the \$PATH variable of your OS. If you use Linux, you can do like this:

```
echo $PATH
```

If 'xgui' path is not included in \$PATH, you should add it yourself by editing the login script of your shell(such as .cshrc for CSH in your home directory).

Tian.

Robert Moss <rmoss@cox.net> wrote in message
news:<[TkN%a.7609\\$uh6.2806@lakeread05](mailto:TkN%a.7609$uh6.2806@lakeread05)>...

```
> mads wrote:
>> hi,
>> I am trying to train a network using SNNS( I am new to SNNS).Now I have
>> heard of some batch processing thats possible in SNNS and I have posted abt
>> that in the AI group. I would like it if anyone in this group has info on
>> that.
>> My actual problem is : when i type spawn, 'xgui' i get the following error :
>> bash:xgui command not found. what is the problem? i have already set up snns
>> using swsetup snns.
>> bye
>> m
>>
>>
>
> Sounds like xgui is not in your !path. Alternatively you could create
> an alias for xgiu that contains the full file specification for its
> location.
>
> Robert
```
