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Subject: Re: Floating bases in IDL 5.6 vs. IDL 5.4  
Posted by [portshome](#) on Mon, 11 Aug 2003 16:06:51 GMT  
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"Rick Towler" <[rtowler@u.washington.edu](mailto:rtowler@u.washington.edu)> wrote in message  
news:<[bh192r\\$1km6\\$1@nntp6.u.washington.edu](mailto:bh192r$1km6$1@nntp6.u.washington.edu)>...

>  
> I can confirm that the behavior you see in 5.6 is also present in 5.5 and  
> 6.0 on my machine. Win2k SP-4, nVidia GF-4 running 44.03 drivers and  
> "DualView".  
>  
> Do the graphics cards and display drivers match on your two test machines?  
> There are a few different ways to span your desktop on multi-headed windows  
> machines (at least with nVidia hardware) and I don't think you will be able  
> to determine the cause until you can test 5.4 and 5.6 on the same machine.  
>  
> -Rick

I was able to get IDL v5.6 installed on this machine today. So now I  
am running both versions on Windows 2000 Service Pack 4 with dual  
nVidia video cards (one is a GeForce2 GTS/GeForce 2 PRO and the other  
is a GeForce2 MX 100/200) but they are both using the same video  
drivers. I tried tweaking the nView properties such as monitor  
spanning and child window management but that didn't have any effect -  
same problems.

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