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Subject: Re: how to determine network yes or no  
Posted by [henrygroe](#) on Wed, 27 Aug 2003 16:21:48 GMT

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"Rick Towler" <[rtowler@u.washington.edu](mailto:rtowler@u.washington.edu)> wrote in message  
news:<[bidn7p\\$23qq\\$1@nntp6.u.washington.edu](mailto:bidn7p$23qq$1@nntp6.u.washington.edu)>...

> I think the SOCKET procedure would be your only platform independent option.

> Try connecting with a reliable http host:

>

> socket, 1, 'www.google.com', 80, connect\_timeout=5, error=e

>

> Or maybe some other creative use.

>

> -Rick

Neat; I hadn't used 'socket' before.

IDL 5.6 help says socket is only implemented on UNIX and Windows  
platforms.

Does anyone know if 'socket' exists in IDL for Mac OS X? (I know OSX  
is unix underneath, but am unsure if RSI considers OSX a 'unix  
platform'.)

Thanks!

-Henry

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