Subject: Re: Installing IDL 6.0 on Mac OS X
Posted by pford on Thu, 04 Sep 2003 17:04:56 GMT

adams_forum@yahoo.ca (Adam) wrote in message
news:<6f1027e6.0309030829.854e896@posting.google.com>...
> I've read in the IDL documentation that a software requirement for IDL
> 6.0 on a Mac is the X11 window manager which can be downloaded from
> Apple's website. Is this the same as OroborosX? This computer
> currently has OroborosX which runs IDL from within it, but I was
> wondering if there might be a simpler, cleaner way to do it now with
> IDL 6.

If I understand your questions correctly, (1)the X11 from Apple Inc is
not the same as OroborosX. (2) Apple's X11 is considerable faster for
graphics and (3) Apple's X11 does not appear to be as "stabile." I
have had to quit and restart X11 when I have had an IDL error(not bug)
bomb the program.