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Subject: Re: idlde: Linux vs. Windows

Posted by [Liam Gumley](#) on Wed, 10 Sep 2003 14:15:19 GMT

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"Chris ODell" <odell@aos.wisc.edu> wrote in message

news:2fafbdc3.0309091504.88fa86e@posting.google.com...

- > I have just switched jobs, and in the process have been forced to
- > migrate from Windows to Linux. I have a lot of programming in the
- > windows IDLDE and really love it. Color coding, lots of preferences
- > available (like getting the silly project manager off the desktop),
- > etc. I see (in previous threads) that there are some weird technical
- > reasons why idlde in Linux totally bites.
- >
- > So tell me, what is an idl programmer in linux to do? What do you
- > guys do (I'm thinking of Craig Marquardt, Liam Gumley, David Fanning,
- > etc)? All use
- > emacs plus the simple idl command line interface? Or something else?
- >
- > I realize I am new to programming IDL under linux, so I am figuring
- > people out there have come up with a nice system (equal in
- > functionality to the windows idlde i hope!) for linux idl
- > programming/debugging/running. Just curious what it is.

For me on UNIX, it's nedit in one window, and the IDL command line in another window:

<http://www.nedit.org/features.shtml/>

Cheers,

Liam.

Practical IDL Programming

<http://www.gumley.com/>

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