
Subject: Re: Compiling programmes within programmes.
Posted by [David Fanning](#) on Wed, 08 Oct 2003 21:22:12 GMT
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Karthikayan Balakrishnan writes:

> I looked at the previous posts where people had similar
> problems like I do now: how do you compile a programme within
> another.

You don't. Or rather, this is NOT something you need
to ever worry about in IDL *if* you name your programs
properly:

<http://www.dfanning.com/tips/namefiles.html>

```
> Then tried David's method (from an earlier post)
> PRO make_roi_make
>   Resolve_Routine, 'backproject.pro'
>   Resolve_Routine, 'display_resize.pro'
>   Resolve_Routine, 'FileMenu.pro'
>   Resolve_Routine, 'forward_project.pro'
>   Resolve_Routine, 'interactivedraw.pro'
>   Resolve_Routine, 'make_roi.pro'
>   Resolve_Routine, 'plot_tac.pro'
>   Resolve_Routine, 'project1.pro'
>   Resolve_Routine, 'ReconKernel.pro'
>   Resolve_Routine, 'refresh.pro'
>   Resolve_Routine, 'ROI_Cleanup.pro'
>   Resolve_Routine, 'SaveTAC.pro'
>   Resolve_Routine, 'Set_Frame.pro'
>   Resolve_Routine, 'Set_Slice.pro'
>   Resolve_All
>   Save, /Routines, File='roi.sav'
> END
```

Uh, must have been somebody else. I'm pretty sure I've
never advocated this! :-)

Cheers,

David

P.S. Let's just say that I discovered more proof this
week (as if any were needed) that lousy naming conventions,
combined with code from the GUI Builder, can just about
make IDL code impenetrable. How people expect this stuff
to work is really beyond me. :-(

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