
Subject: Re: G4-related problem

Posted by [Kenneth P. Bowman](#) on Sat, 04 Oct 2003 16:25:28 GMT

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One possibility is that your ASCII file is corrupted. Another is a coding error. Can you post your code (minimum example that demonstrates the problem)?

Ken Bowman

In article <vwzfb.27799\$3S.8589@newsread2.news.atl.earthlink.net>, "DPJ" <dpjackson@yahoo.com> wrote:

> I have an ascii file with two columns of tab delimited floating point data
> (x and y). I have no trouble reading in this data and making a plot of it.
> This seems to be true whether there is 5000 lines of data or 50,000 lines of
> data (I have not tried to rigorously test out if it would fail at some
> point).
>
> However, if I try to read a file with 10 columns of data (x1 y1 x2 y2...),
> the following happens. The first two columns read in fine but the following
> columns do not. This seems to be true no matter how many lines of data
> there are.
>
> They all read in fine up to some point and then there is what appears to be
> random integer data for a while, and then good data again. It appears as
> though columns 3-9 always have good data up to item 256. That is,
> data.x3[255] is good while data.x3[256] is bad. Column 10 appears to "go
> bad" at item 128.
>
> I am really feeling screwed. Going back to OSX 10.1 is not an option. I
> don't think my program is doing any graphics before/while this data input is
> going on (although it does plot the data after it has been read). I will
> try the workaround that Karl suggested to turn off the timer and hopefully
> that will work. If anyone has any additional suggestions, please let me
> know. (Please remember that I am a novice if you respond.) This is
> important because I have a ton of these data files to analyze.
>
> David
>
