Subject: Re: Controling sensetivity on widget_button Posted by David Fanning on Fri, 10 Oct 2003 13:53:42 GMT

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Nuno Oliveira writes:

- > Greetings. I would like to make you a question that a presume to be very
- > simple and easy to you to answer.

>

- > In tutorials, about keyword SENSITIVE, I see that "if SENSITIVE is zero, the
- > widget becomes insensitive. If nonzero, it becomes sensitive" But doesn't
- > tell how can I control the value, how can I give it the value zero. I tried
- > to do that with WIDGET_CONTROL, button, /SENSITIVE thinking that his value
- > would change to the opposite (like if /SENSITIVE could only have the values
- > zero and one, insensitive and sensitive) but that didn't work. How you
- > manipulate sensitivity of buttons?

Widget_Control, button, Sensitive=0
Widget_Control, button, Sensitive=1 (or, same thing) \$
Widget Control, button, /Sensitive

Cheers,

David

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