
Subject: Re: Object graphics line thickness

Posted by [Mark Hadfield](#) on Thu, 09 Oct 2003 21:19:46 GMT

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David Fanning wrote:

> Brad Gom writes:

>

>> This has probably been covered before, but I wonder if someone can
>> tell me why the minimum line thickness in object graphics plots seems
>> to be 2 pixels (at least in Windows). This seems to have changed in
>> version 6; my object graphics plots now look rather clunky.

>

> Clunky!? Now don't be saying that. We are on a mission
> in this newsgroup to get people to use those great
> new iTools, and this kind of thing is not helpful. :-(

You can always tell a pioneer. He's the one with the arrows in his back.
(Or she.)

> Actually, I just started up IDL 5.6 and IDL 6.0 simultaneously,
> and ran my XPLOT program. It seems to *me* the object
> graphics in IDL 5.6 are the clunkier. Certainly
> the lines appear thicker there than in the IDL 6.0
> version. The text is *definitely* clunkier in IDL 5.6.
> I *love* the new object text in IDL 6.0! Can't we please
> have this in direct graphics, too?

They look identical to me on screen. Not particularly clunky, just
lines. Ditto on the printer.

Perhaps there's some other difference between your 5.6 and 6.0
environments. Software vs hardware rendering? Default window size?

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