Brad Gom writes:

> This has probably been covered before, but I wonder if someone can
> tell me why the minimum line thickness in object graphics plots seems
> to be 2 pixels (at least in Windows). This seems to have changed in
> version 6; my object graphics plots now look rather clunky.

Clunky!? Now don't be saying that. We are on a mission
in this newsgroup to get people to use those great
new iTools, and this kind of thing is not helpful. :-(

Actually, I just started up IDL 5.6 and IDL 6.0 simultaneously,
and ran my XPLOT program. It seems to *me* the object
graphics in IDL 5.6 are the clunkier. Certainly
the lines appear thicker there then in the IDL 6.0
version. The text is *definitely* clunkier in IDL 5.6.
I *love* the new object text in IDL 6.0! Can't we please
have this in direct graphics, too?

Cheers,

David

P.S. My father's in town and I'm going out tomorrow
to play golf with my 50+ year old clubs. He cringes
and tries to pretend he doesn't know me (although
God knows I look more and more like my father every
day). I imagine it would be like going to play tennis
with my buddies and having my father show up with
the Jimmy Conner's edition of the old T-2000.

Anyway (there is a point to this), I imagine
those of us still partial to the simplicity and
comfort of direct graphics will (eventually) look
a little old fashioned around here. :-)

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