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Subject: new edition of calling C from IDL  
Posted by [ronn](#) on Mon, 03 Nov 2003 13:27:08 GMT  
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All,

I just want to announce that the second edition of "Calling C from IDL" is now available at  
<http://www.kilvarock.com/books/callingCfromIDL.htm>.

This 125 page book is written for anyone that wants to be able to call C or C++ programs from IDL. Using very simple examples written in C and C++ the reader will be able to create and pass scalars, arrays, strings and structures back and forth from IDL to C. The code is written for IDL version 5.3 and later but can be made to run on earlier versions with only minor modifications.

In addition new chapters cover the new keyword API available in IDL 5.6 and later, creating a dll project in Visual C++ and debugging a DLM using Visual C++ or Emacs and gdb on Unix.

Over 1000 lines of source code are provided on the accompanying disk with a makefile for all UNIX platforms, com file for VMS, Visual C++ 6.0 project for windows, and a Code Warrior 5 project for the Macintosh. This code can either be received on a 3-1/2 inch floppy or CD.

Thanks!  
Ronn Kling

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Ronn Kling  
KRS, inc.  
email: [ronn@rlkling.com](mailto:ronn@rlkling.com)  
"Application Development with IDL" Updated for IDL6.0!  
"Calling C from IDL, Using DLM's to extend your IDL code"! SECOND EDITION!  
"Power Graphics with IDL, A Beginner's Guide to Object Graphics",  
Updated for IDL6.0!  
<http://www.rlkling.com>  
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