Subject: Que: Spherical Projections
Posted by avourlid on Sun, 03 May 1992 17:35:47 GMT
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Hi,
 I'm writing a program in PV-wave in which I want to be able to see different views of a sunspot. For a flat image this is easy using EYE and POLYWARP. However,I want to take into account the sphericity of the Sun as well, but I cannot see any easy way to do the warping using this information. Does anybody have any experience with this kind of problems? I'll appreciate any suggestions
Thanks
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