
Subject: Re: iTool interaction with IDLgrModel / IDLgrPolygon member properties?

Posted by [David Fanning](#) on Fri, 05 Dec 2003 22:26:54 GMT

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Sean Dettrick writes:

- > i've got a bunch of 3D IDLgrPolygon objects stuck into an IDLgrModel.
- > I have been visualizing them to date with xobjview. I find that I can
- > import the model into, for example, iPlot via the pull-down menu.
- >
- > My question is, what do I have to do to make it so that I can edit the
- > properties of the polygon objects (colors, alpha, hide/show, shading
- > etc) from within the iTool? Do I have to write my own iTool app, or
- > can I just provide extra info on my polygon objects for an iTool to
- > access?
- >
- > I would appreciate any advice.

I haven't tried this, but it would be neat if it worked.

Have you tried just setting the REGISTER_PROPERTIES keyword when you create your POLYGON objects? That might do it all. Otherwise, I'd have a look at the IDLitComponent object, your polygons are subclassed from this.

Cheers,

David

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