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Subject: iTool interaction with IDLgrModel / IDLgrPolygon member properties?

Posted by [sdettrick](#) on Fri, 05 Dec 2003 21:48:03 GMT

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Hi,

i've got a bunch of 3D IDLgrPolygon objects stuck into an IDLgrModel. I have been visualizing them to date with xobjview. I find that I can import the model into, for example, iPlot via the pull-down menu.

My question is, what do I have to do to make it so that I can edit the properties of the polygon objects (colors, alpha, hide/show, shading etc) from within the iTool? Do I have to write my own iTool app, or can I just provide extra info on my polygon objects for an iTool to access?

I would appreciate any advice.

Thanks

Sean Dettrick

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