
Subject: Re: Windows XP memory limitation?

Posted by [Robert Moss](#) on Fri, 05 Dec 2003 13:10:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

This is a well known limitation of Windows. See the following Tech Tip:

<http://www.rsinc.com/services/techtip.asp?ttid=3346>

Robert Moss

David Yip wrote:

- > The code that I'm working on is dying with a "Unable to allocate
 - > memory: to make array." in MESH_SURFACEAREA. It dies when the machine
 - > has allocated a little over 800MB of memory. Why does it do that?
 - > I've tried it on two different windows machines with 4GB and 2GB of
 - > RAM respectively. So there should be plenty of RAM available. It
 - > doesn't run into this problem under Linux or on a Mac. Is there some
 - > sort of RAM limitation with IDL under Windows?
 - >
 - > thanks,
 - > David
-