Subject: Re: Mesh decimate for DXF data formats Posted by David Fanning on Thu, 11 Dec 2003 18:48:48 GMT

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Neil writes:

- > You can use Mesh Decimate to reduce the number of
- > vertices, but when i tried it for an aircraft it took an important
- > artifact away the wings.

This is just *one* of the reasons I love working with computer software. :-)

Cheers,

David

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