

---

Subject: Re: always widget!

Posted by [David Fanning](#) on Thu, 18 Dec 2003 12:59:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Roberto writes:

```
> How could I know if a widget is active?
> In my widget I have a widget_Text (text1) and two widget_button (button1, button2).
> Button1 is used to activate or deactivate text1. I use this code:
> [.....]
> WIDGET_CONTROL, event.id, GET_UVALUE = eventval
> CASE eventval OF
>   "button1" : BEGIN
>     if (event.select eq 1) then begin
>       widget_control, text1, sensitive = 0
>     endif else begin
>       widget_control, text1, sensitive = 1
>     endelse
>     END
> [.....]
>
> by button2 I want to know if text1 is active or not.
> How can I do?
```

You can use WIDGET\_INFO:

```
Print, WIDGET_INFO(text2, /Sensitive)
```

Cheers,

David

--

David W. Fanning, Ph.D.

Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Phone: 970-221-0438, IDL Book Orders: 1-888-461-0155

---