
Subject: Re: Thanks Henry Chapman! (for the FFTW3 DLM)

Posted by [Brian](#) on Thu, 18 Dec 2003 10:39:05 GMT

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Ok, seems that IDL54 differs from IDL6. My export.h header does not have a declaration for

IDL_KW_RESULT_FIRST_FIELD

Is this an IDL6 thing?

-brian

"Brian" <brian.huether@NOdlrSPAM.de> schrieb im Newsbeitrag
news:54696a862897cd16c1951085e9165b79@news.teranews.com...

> Henry,

>

> I just noticed the reply you made to a post a I made a couple weeks ago
> about the slowness of IDL's fft. I have spent quite some time figuring out
> how to create a fftw3 dll and just succeeded at that yesterday. I was about
> to spent quite a bit of time writing an extensive DLM and I saw that you
> posted that very thing! So you saved me quite a bit of work. I noticed
your

> DLM has provisions for threads. Is that an altivec thing? I am wondering
if

> your DLM will work transparently with my win32 dll. Though when I build
the

> dll, I did not specify multithreading in the config.h file. Also, how did
> you combine the double and float functions? On windows, I suppose I would
> create 2 static libraries (float and double) and then link them into one
> overall dll?

>

> thanks,

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> brian

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