Subject: X and tvrd color scaling problem Posted by Michael Wallace on Tue, 06 Jan 2004 04:39:56 GMT View Forum Message <> Reply to Message

I'm having a strange problem with tvrd(). When using the Z buffer everything behaves as I expect. However, when using X tvrd() doesn't seem to scale the colors correctly.

For an example, I created a new window and added a colorbar. In the window, everything looks normal. But, if I grab the image with tvrd() and then immediately display it with tv, the colors get scaled incorrectly and there's a lot of white which is index 255 of the color table I'm using.

```
; create a window and a colorbar (a la Coyote)
device, DECOMPOSE = 0
loadct, 39
window, XSIZE = 400, YSIZE = 400
colorbar, format = '(A1)'

; everything looks normal so far...
; grab the image and display it with tv
image = tvrd()
tv, image

; what happened?! the scaling is funky and there's a lot of white!

However, if I use the Z buffer, everything behaves as I expect.

; create an image and a colorbar (a la Coyote)
device, DECOMPOSE = 0
loadct, 39
```

; grab the image and switch back to X to display it

image = tvrd() set_plot, 'X'

set_plot, 'Z', /COPY

colorbar, format = '(A1)'

window, XSIZE = 400, YSIZE = 400

device, SET_RESOLUTION = [400, 400]

tv, image

; the image looks normal and there's no weird scaling

What gives? Why doesn't the X method capture the image correctly?

Page 2 of 2 ---- Generated from comp.lang.idl-pvwave archive