
Subject: Re: Widgets: group leader and procedures
Posted by [Robert Moss](#) on Sun, 04 Jan 2004 12:45:17 GMT
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In the case you have described, you can simply use event.top as the group leader for the new top level base. Here event.top is the tlb created in your main procedure.

```
;-----  
PRO analyse_simset_data, event  
    widget_control, event.top, get_uvalue = pstate  
  
    base2=widget_base( title = 'Simset Analysis', $  
    group_leader = event.top )  
    <...etc...>  
END  
;-----
```

A bit of unsolicited advice: you had the following:

```
state={ bunch of stuff}  
pstate = Ptr_new(state, /no_copy)  
widget_control, tlb, set_uvalue = pstate
```

I would do this instead:

```
state = {bunch of stuff}  
widget_control, tlb, set_uvalue = state, /no_copy
```

There is no real need to stuff your entire widget state into a pointer. If you have dynamic data structure elements or large array elements in the state, make those individual elements pointers, but not the entire state structure. This will save you from typing a lot of extra asterisks when you access the state later. Your mileage may vary. Batteries not included. May contain nuts.

Robert Moss, PhD

Karthik wrote:

```
> Hello All,  
>  
> I have a main programme with a widget base and it includes a widget  
> button called "Alalyse Data" - when the user clicks on it I would like  
> to execute the bit of code called "alalyse_simset_data", so the thing  
> looks like this (not exactly the same but the code below is illustrative)  
>  
> ;-----
```

```

> Pro main_programme
>   tlb    = widget_base()
>   analyse = widget_button(row5, value = 'Analyse Data', $
>       Event_PRO= 'analyse_simset_data')
>   <etc>
>   widget_control, tlb, /realize
>
>   state={ bunch of stuff}
>   pstate = Ptr_new(state, /no_copy)
>   widget_control, tlb, set_uvalue = pstate
>   xmanager, 'make_random_activity', tlb
> END
> ;-----
>
>
> Now I would like, for clarity, the analyse_simset_data bit of code to be
> a completely independent file and I would like that to contain a widget
> as well.
>
> ;-----
> PRO analyse_simset_data, event
>   widget_control, event.top, get_uvalue = pstate
>
>   base2=widget_base( ?????????? )
> END
> ;-----
>
>
> The ????? marks refer to my doubts on the subject: how do you pass
> on the group leader information in the state pointer so that killing the
> main widget from main_programme kills the widget created in
> analyse_simset_data as well? Is the group leader information a string?
> Are there any rules I should follow when a procedure invoked my a main
> programme creates a widget? Any advice/suggestion would be greatly
> appreciated.
>
>   Thanks,
>
>   Karthik.
>

```
