Hello All,

 I have a main programme with a widget base and it includes a widget
button called "Alalyse Data" - when the user clicks on it I would like
to execute the bit of code called "alalyse_simset_data", so the thing
looks like this (not exactly the same but the code below is illustrative)

```
;----------------------------------------
Pro main_programme
 tlb     = widget_base()
 analyse  = widget_button(row5, value = 'Analyse Data', $
    Event_PRO= 'analyse_simset_data')
 <etc>
       widget_control, tlb, /realize

 state={ bunch of stuff}
 pstate = Ptr_new(state, /no_copy)
 widget_control, tlb, set_uvalue = pstate
       xmanager, 'make_random_activity', tlb
END
;----------------------------------------
```

Now I would like, for clarity, the analyse_simset_data bit of code to be
a completely independent file and I would like that to contain a widget
as well.

```
;----------------------------------------
PRO analyse_simset_data, event
 widget_control, event.top, get_uvalue = pstate

 base2=widget_base(  ?????????? )
END
;----------------------------------------
```

 The ????? marks refer to my doubts on the subject: how do you pass on
the group leader information in the state pointer so that killing the
main widget from main_programme kills the widget created in
analyse_simset_data as well? Is the group leader information a string?
Are there any rules I should follow when a procedure invoked my a main
programme creates a widget? Any advice/suggestion would be greatly
appreciated.

Thanks,

Karthik.