
Subject: MacOSX: Xgrid+IDL Anyone?

Posted by [Steven V. Penton](#) on Thu, 08 Jan 2004 21:08:19 GMT

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Ok, so Xgrid on MacOSX is cool, but it doesn't seem to work with IDL. I've tried all the thread tweaks but I couldn't get a serious Poly_2d call to work. I can get Xgrid to pass around the IDL process to the fastest machine, but no luck otherwise. Has anyone else tried ?? Am I being naive to think that the threaded pieces of IDL should work?

Steve P.
