Subject: Re: Throwing objects to Virtual Machine in Unix Posted by David Fanning on Wed, 14 Jan 2004 14:30:14 GMT

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Nuno Oliveira writes:

- > I'm starting to work with objects. And already have a problem. and I don't
- > where is my mistake.

>

- > This is a simple program where I do a matrix with a circle on the centre.
- > And I want to view it as an object using IDLgrImage, so I build the
- > hierarchy for that and the widgets needed. The event is only for managing
- > the resize of the window.

Apparently this is a known issue, and RSI reports that programs using object graphics will not run on the VM under UNIX operating systems. I can't find any information about this in RSI's web page, but Thomas Brueckner reported this here on 18 December 2003 in an article entitled "Object graphics won't work in VM on UNIX platforms".

Cheers,

David

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