## Subject: Re: Student Edition & Object Graphics Posted by profxtjb on Tue, 27 Jan 2004 01:14:00 GMT

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Randall Skelton <rhskeltonatatmoxacuk@nospam.org> wrote in message news:<Pine.LNX.4.44.0401211417120.18555-100000@moriarty.atm.ox.ac.uk>...

> Greetings all,

>

> I've largely moved away from using IDL for anything other than graphics,

Regarding the issue here with Randall's question: There is a discussion going on in the mac-x11 news group about IDL graphics and X11 backing store. You can look through its archive at http://www.lists.apple.com/mailman/listinfo/x11-users

## A slice of the discussion:

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We've gotten a bug report for CodeTek VirtualDesktop Pro 3.0 and X11, and I actually noticed that it was a general problem with the use of backing store for a window and X11.app. We have customers that use IDL, which requires a backing store for some of its plotting windows, and when those windows are unmapped and then remapped, the window will come back completely black. Because we unmap & remap windows when you change virtual desktops, this problem occurs quite often, BUT if you minimize the window and then unminimize it (which I assume will also unmap & remap the window, respectively) the same problem occurs. Therefore, I wonder:

- 1) Is XFree86/X11.app not handling backing store properly or
- 2) Is there some X function/notification that I need to send to have these windows restored properly?

When I use xdpyinfo, I notice that it says that the backing store is turned off by default in X11. Research in the archives of the mailing list shows that you can't turn it on via config because there is no config file for rootless X servers. I tried setting the .xserverrc file to have:

X -quartz -nolisten tcp +bs

but that was apparently ignored. Other posts seemed to imply that backing store was on, or that X11.app was using a backing store for all windows regardless. Is there any way to turn on the backing store for the X server, or otherwise get these windows to map back in with their contents and X11.app?