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Subject: Re: Student Edition & Object Graphics  
Posted by [Randall Skelton](#) on Fri, 23 Jan 2004 08:08:01 GMT  
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On Thu, 22 Jan 2004, Christopher Lee wrote:

> Hi,  
> There's a post on the newsgroup titled  
> "It's official: Object graphics won't work in VM on UNIX platforms"  
> which might help.  
>  
> One of the workarounds suggested by RSI is to force IDL into software rendering  
> by changing the filename of gl\_driver.so to gl\_driver.bak.

That seems to have resolved some of the problems. I can now at least get plots to show. I still get unsported X11 errors each time I move my mouse in/out of an IDL object window :(

% X windows protocol error: BadColor (invalid Colormap parameter).

Thanks for the help.

Randall

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