
Subject: Re: Object Graphics Rotating Sphere
Posted by [David Fanning](#) on Thu, 05 Feb 2004 02:05:00 GMT
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David Fanning writes:

> Well, here is something really simple and easy.

Of course, there is the even simpler (if less illustrative):

```
IDL> XObjview, Obj_New('Orb')
```

Cheers,

David

P.S. Let's just say getting the rotating sphere is probably
not the hardest part. :-(

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