
Subject: Working In 3-Space

Posted by [mbluebox](#) on Thu, 12 Feb 2004 19:31:33 GMT

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Hi Folks,

I have a linked list of arrays, each containing a bunch of structures with 3-space verticies P0:(x0,y0,z0)->P1:(x1,y1,z1) of dx length, as well as color info on the segment. What I want to do is plot all the data on one plot, connecting each P0 to each P1 by a tube.

I am able to use PLOTS to plot this data with lines, but as soon as 3D shapes enter the picture everything gets screwy. I can use MESH_OBJ to create a cylinder, but I can't seem to orient it or scale it properly; I'm messing around with T3D, but it seems like there must be an easier way to do this.

Any help would be appreciated...

Thanks, Mike
