
Subject: Re: Destroying objects

Posted by [Michael Wallace](#) on Wed, 11 Feb 2004 23:43:23 GMT

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>> I have just started working with the IDL-Java Bridge and object
>> programming in general and have a very basic question. Is there a way
>> to destroy objects that get created which you haven't explicitly created
>> yourself?

>

>

> I haven't tried it with objects, but I think HEAP_FREE is what
> you are looking for.

Thanks. It appears that HEAP_FREE does what I want as well as its
cousin HEAP_GC. Of course, I don't want to get carried away with using
those since each call to either is O(n). Being totally explicit is
better, but I'm lazy.

Speaking of objects, is there any primer out there about object
programming other than what's provided in the IDL documentation?

Mike
