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Subject: Re: Animations: A can or worms?

Posted by [Haje Korth](#) on Wed, 18 Feb 2004 16:00:28 GMT

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Reimar,

thanks for your suggestion. However, I really like to go with a file format that can be used with a standard software (see other replies). As I said AVI2IDL is really pretty good. So as a Windoof user I am happy and I feel sorry for UNIX people that are not able to use it...

Haje

"Reimar Bauer" <R.Bauer@fz-juelich.de> wrote in message  
news:c0vj6k\$bove\$1@zam602.zam.kfa-juelich.de...

> Haje Korth wrote:

>> Hi everyone,

>> I need to bring up a question (again after a year) that David describes  
as a

>> can of worms: Animations. I need to create a massive amount of  
animations

>> with IDL. The problem: Animated GIFs are due to license issues not

>> acceptable, the IDL MPEG routines have serious quality issues, and  
AVI2IDL

>> requires constant interaction. Therefore can anyone update me on

>> state-of-the-art animations creation in IDL?

>> IMHO, RSI really has to start think about this problem before customers  
go

>> over to other solutions. Time is moving on and technology advances.

>> Presentation without animations are almost history, and we need a  
solution

>> NOW!

>>

>> Thanks,

>> Haje

>>

>>

>

>

> Dear Haje

>

> we are using an own format for the animation files we need.

> They could be played by idl with an own animation routine or they could

> be converted to mpeg over jpg images by convert.

>

> The idl player is able to play synchronized the animations you select

>

>

>  
> [http://www.fz-juelich.de/icg/icg-i/idl\\_icglib/idl\\_source/idl\\_html/dbase/x\\_animate\\_dbase.pro.html](http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_source/idl_html/dbase/x_animate_dbase.pro.html)  
>  
> wget  
>  
> [http://www.fz-juelich.de/icg/icg-i/idl\\_icglib/idl\\_source/idl\\_html/dbase/download/x\\_animate.sav](http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_source/idl_html/dbase/download/x_animate.sav)  
>  
> and here is a small example:  
>  
> wget  
>  
> [http://www.fz-juelich.de/icg/icg-i/idl\\_icglib/idl\\_source/idl\\_work/fr\\_lib/creaso\\_examples/c3h8.anim](http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_source/idl_work/fr_lib/creaso_examples/c3h8.anim)  
>  
> IDL> x\_animate  
>  
> Please use the FILE Button to select the anim file.  
>  
>  
>  
>  
> best regards  
> Reimar  
>

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