Subject: Re: IDLgrModel, rotation angles Posted by James Kuyper on Mon, 23 Feb 2004 19:49:39 GMT View Forum Message <> Reply to Message

lyubo wrote:

> Hello,

> I have a transformation matrix and I must find the amount of rotation

> in degrees. How can I do that? Any help would be appreciated.

>

Forget previous reply; I was being too complicated. A much simpler expression for the rotation angle in degrees is:

!RADEG\*ACOS(0.5D\*(TRACE(rot)-1.0D))

Warning: if the rotation angle is small, the trace might exceed 3.0 due to round-off error; if it's close to 180 degrees, the trace might be less than -3.0, for the same reason. If you're sure that roundoff is the only possible cause of such a problem, the following modification avoids that problem:

!RADEG\*ACOS((0.5D\*(TRACE(rot)-1.0D)) <1.0 >(-1.0))