
Subject: Re: About XVolume example !!!

Posted by [Antonio Santiago](#) on Fri, 05 Mar 2004 17:19:09 GMT

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Sorry, I mean that in 'xvolume' example when a move a volume in space, it seems as a wired volume (or wired surface, i dont know i'm very bad english writter, sorry ;)

I want to say that, how can i or how xvolume does this "transformation" to make that volume seems a "wired volume" ?

Bye

David Fanning wrote:

> Antonio Santiago writes:

>

>

>> anybody knows which part of code at 'xvolume' example makes a volume to
>> a wire surface.

>> At 'xvolume' you can pass a 3D data and it represents in the screen with
>> possibillity to rotate, scale and so on. I have been seeing the code of
>> xvolume and some classes it use (IDLexVolview, IDLexObjview, ...) but i
>> can find wich part of code makes the "conversion" from volume to a
>> "wired volume".

>

>

> Where have you been seeing this, Antonio? I can't find any
> evidence that XVOLUME can do wire volumes. Have you been
> looking at iVolume and thinking it is XVOLUME?

>

> Cheers,

>

> David
