
Subject: Re: OpenGL + Linux crashes

Posted by [Karl Schultz](#) on Mon, 15 Mar 2004 15:28:59 GMT

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news:Pine.LNX.4.58.0403092159240.29572@bifur.rmki.kfki.hu...

>

> On Tue, 9 Mar 2004, Karl Schultz wrote:

>

>> ...

>> When this Mesa module starts up, it attempts to see if the SSE
(Streaming

>> SIMD (Single Instruction Multiple Data) Extensions) instructions are

>> available on the CPU. ...

>

>

> a stupid (?) question: Mesa knows that it is running on linux. Why not

> does it read /proc/cpuinfo first to learn about CPU features? And go the

> tricky way if /proc/cpuinfo does not exist.

This is a very interesting suggestion. Unfortunately, the situation is not that simple.

Intel explains why in

<http://www.intel.com/cd/ids/developer/asmo-na/eng/microprocessors/ia32/pentium4/resources/appnotes/sse/19065.htm>

If you prefer to look at source code, see the files in Mesa (Sourceforge) or XFree86 4.3 (mesa/src/x86).
