
Subject: Re: Averaging quaternions

Posted by [Craig Markwardt](#) on Thu, 18 Mar 2004 23:39:43 GMT

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GrahamWilsonCA@yahoo.ca (Graham) writes:

- > Does anyone know if it is possible to take an average of regularly
- > sampled quaternions to get a mean orientation (i.e. a mean rotation
- > matrix)? I seem to recall there being a trick involved but beyond
- > re-normalizing the resulting (averaged) quaternion, I cannot remember
- > what it is.

I am sure I will be scolded by somebody, but I believe that you can average the quaternion components, and then normalize as you say. This assumes that you are noise dominated.

Also, there is one trick that I can think of, which is that quaternions are degenerate. For each unique rotation, there are two possible quaternions whose components have opposite signs. This is because a positive rotation about axis V is identical to a negative rotation about axis $-V$.

If your system is capable of both signs indiscriminately, then you must make the sign conventions uniform. For example, by always making one component positive.

Some advertising since you crossposted on the IDL newsgroup: I do have a fairly comprehensive quaternion IDL library on my web page.

Craig

P.S. <http://cow.physics.wisc.edu/~craigm/idl/idl.html> (under Math)

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