Subject: Re: vectorising versus loops
Posted by David Fanning on Fri, 26 Mar 2004 19:47:52 GMT
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Neil writes:

- > So i was wondering whether there were any other tricks to
- > vectorisation that i had missed, that i could use to improve speed?

I presume you have read the "Embodiment of Pure Evil" article:

http://www.dfanning.com/tips/forloops.html

And the follow-up secular advice:

http://www.dfanning.com/tips/forloops2.html

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/