
Subject: Re: Is it possible a transparent image in space ???
Posted by [Antonio Santiago](#) on Tue, 30 Mar 2004 06:46:10 GMT
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That seems not work.

I have a program similar to d_vectrack, but i want my slices to be semi-transparent.

I try put on a polygon an image texture (with alpha channel) as you say but it doesnt works. The image is right visualized but it is not transparent, it is see lika if it isn't transparent.

I'm continue trying.

Bye and thanks.
