
Subject: Re: widget objects

Posted by [btt](#) on Wed, 31 Mar 2004 20:53:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

Michael A. Miller wrote:

> I've got some questions regarding objects and widgets and am
> hoping that someone here can help point me toward a robust
> design. Here's the situation...
>

I'm not sure if it would be helpful to you now, since you appear to be so far along, but you should check out Martin Schultz's object library.

In particular, take a peek at MGS_BaseGUI. He built the behavior you describe into this object.

<http://www.mpimet.mpg.de/en/misc/software/idl/>

Ben
