
Subject: Re: changing button text for dialog_message
Posted by [timothy.williams](#) on Wed, 31 Mar 2004 13:26:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ben Tupper <btupper@bigelow.org> wrote in message
news:<c4cjfj\$2h32a0\$1@ID-189398.news.uni-berlin.de>...

> Tim Williams wrote:

>> Is there a way to change the text in the buttons for dialog_message
>> from Yes/No to something else? I have an application where I want to
>> prompt the user to do one of two things. Dialog_message(/question)
>> seems to fit the bill, except I'd rather have something instead of
>> Yes/No e.g. 'Do this'/'Do that'.

>>

>> Thanks.

>

> Would this do it? It's just a quick hack - so caveat emptor.

>

> IDL> print, dialog_Choice(['yes', 'no', 'maybe'], message = 'Well??')

>

> maybe

>

(snip)

I guess so. I was really trying to avoid writing another routine that
would be just like dialog_message. I guess I was hoping for some
undocumented keywords like

```
result=dialog_message("Modify or delete?", /question, /cancel, $  
  button0='Modify', button1='Delete')  
case result of  
  'Modify':begin  
    ;modify something  
  end  
  'Delete':begin  
    ;just delete it  
  end  
  'Cancel':break  
endcase
```

I'm using the standard 'Yes/No' now to do what I want, but it would be
nice to be able to just relabel the buttons.
