
Subject: Re: /BLOCK vs. /NO_BLOCK in .sav-files
Posted by [Chris Lee](#) on Thu, 08 Apr 2004 08:32:05 GMT
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In article <c5c08c3c.0404062133.501e601d@posting.google.com>, "DP"
<only_spam_here@yahoo.de> wrote:

> Hi!
> I wrote a small program that reads a string from a GUI. The GUI contains
> a window for the string and a button 'GO' to execute a program
> 'prog1.pro'. The XMANAGER for the GUI has the /NO_BLOCK command. First
> thing 'prog1.pro' should do is display a file with XDISPLAYFILE and stop
> until I kill the XDISPLAYFILE window. It stops because of /BLOCK in
> XDISPLAYFILE. Then 'prog1.pro' goes on, but that isn't important
> anymore.
> When I let run the main program i.e. from the prompt everything works
> fine. But when I want to run the program from a .sav-file, somehow the
> /BLOCK command in XDISPLAYFILE is ignored and 'prog1.pro' goes on
> without waiting until I kill the displayed file window. Why does
> everything work fine in a normal program but not from a .sav file?
> I'm using IDL 6.0 and Win NT.
> Cheers, Darius

Hi,

Are you running the program in the IDL VM? Even if your not, it's likely
your problem is being caused by the IDL runtime ignoring /BLOCK.

There are some other postings about this, the only one I could find was
this thread.

<http://groups.google.com/groups?hl=en&lr=&ie=ISO-8859-1&c2coff=1&q=porting+to+vm+group%3Acomp.lang.idl-pvwave&btnG=Search&meta=group%3Dcomp.lang.idl-pvwave>

That's all on one line, just in case.

Chris.
