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Subject: Realizing a widget only once

Posted by [helaha](#) on Wed, 14 Apr 2004 09:39:28 GMT

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Is there any possibility to open and realize a widget only once, even it is called several times? The widget is mainly a draw widget for images and is called from an other program or widget like this:

DISPLAYIMAGE, Image = Image

The first call, or if there is no such widget present, should really realize the widget. The second call should not realize a second widget, but only put the new data (image) to the draw widget. I think the /OVERPLOT keyword for IIMAGE does equivalently what I want, but I can't follow the itools syntax for this feature.

Thank you for every input,  
Helmut Ahammer

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