

Posted by [Mark Hadfield](#) on Sun, 18 Apr 2004 22:42:24 GMT

Zorch Tierod wrote:

The standard way of dealing with this in IDL is to expose the properties you need via `GetProperty` & `SetProperty` methods. Yes, this can be a lot of work and, no, it doesn't allow for discrimination between friend and non-friend callers.

I suppose you could have `FriendGetProperty` & `FriendSetProperty` methods which asked for authentication from the caller, but really, why would you bother? If you don't want non-friends to access certain properties, then just don't do it.

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