Subject: Re: Keyboard Events on Windows Posted by David Fanning on Wed, 28 Apr 2004 12:01:30 GMT

View Forum Message <> Reply to Message

Nuno Oliveira writes:

- > You don't have any problems on processing keyboard events? I have an
- > application that uses keyboard and I think that my application processes two
- > events instead of one? Have this happened to you?

Oh, my goodness, yes. I am *inundated* with events!! With draw widgets capturing keyboard events you get one event on the press and another (nearly identical) one on the release. They are flying at you! :-)

I'm usually only interested in an keyboard event if it comes from a press action, not a release action, so I have to screen the darn things out:

; Only keyboard events, please. IF event.type LT 5 THEN RETURN

; Only PRESS events, please.

IF event.release GT 0 THEN RETURN

Now, finally, I have the events I want to deal with. It's only a question now of screening out the individual key presses, from the multiple key presses, from the inadvertent key presses, etc. I'd tell you how to do this, but I've only been working on this for a week, and ... uh, that's today's assignment. :-)

Cheers,

David

--

David Fanning, Ph.D.
Fanning Software Consulting
Coyote's Guide to IDL Programming: http://www.dfanning.com/