
Subject: Re: forcing scroll bars in widget_draw

Posted by [David Fanning](#) on Mon, 10 May 2004 19:26:11 GMT

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Benjamin Hornberger writes:

> is there a way to force scroll bars in a draw widget even if the draw
> size is smaller than or as big as the viewport (the scroll bar should be
> inactive then)? I would like to have that because eventually the size of
> the draw area will be increased, and if the scroll bars appear just
> then, the size of the base widget would change, which is kind of ugly.

Alas, this is out of our control, I'm afraid. :-(

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
